

# Geometry driver pattern in DFTB+



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# Pattern requirements

## Intent

- Optimize geometry and update various geometry dependent components

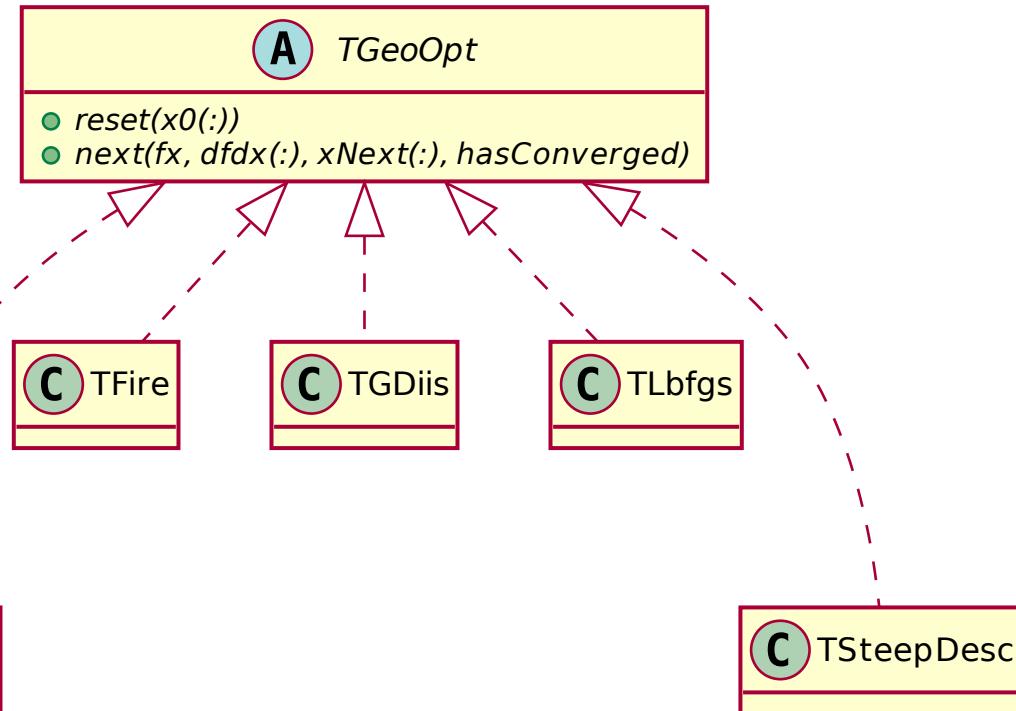
## Constraints

- Arbitrary geometry driver (conjugate gradient, steepest descent, etc.)
- Arbitrary geometry dependent components
- Driving a quantity should not require subclassing a special class (flexibility)

# Geometry driver as iterator

- Geometry driver interface defined through abstract type
- Geometry driver is implemented as an **iterator**

```
type, abstract :: TGeoOpt
contains
  procedure(reset), deferred :: reset
  procedure(next), deferred :: next
end type TGeoOpt
```

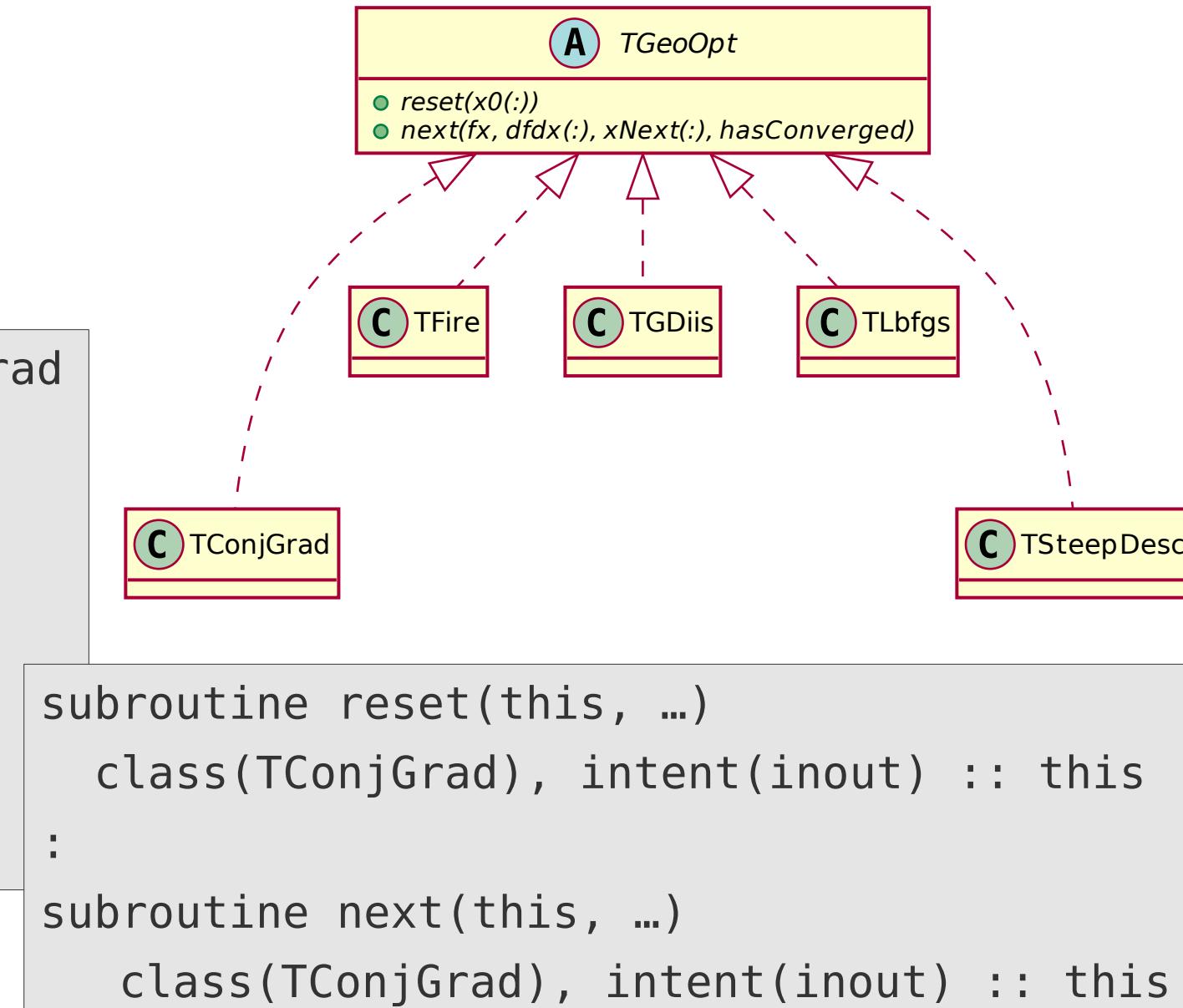


```
abstract interface
  subroutine reset(this, x0)
  subroutine next(this, fx, dfdx, xNext, hasConverged)
```

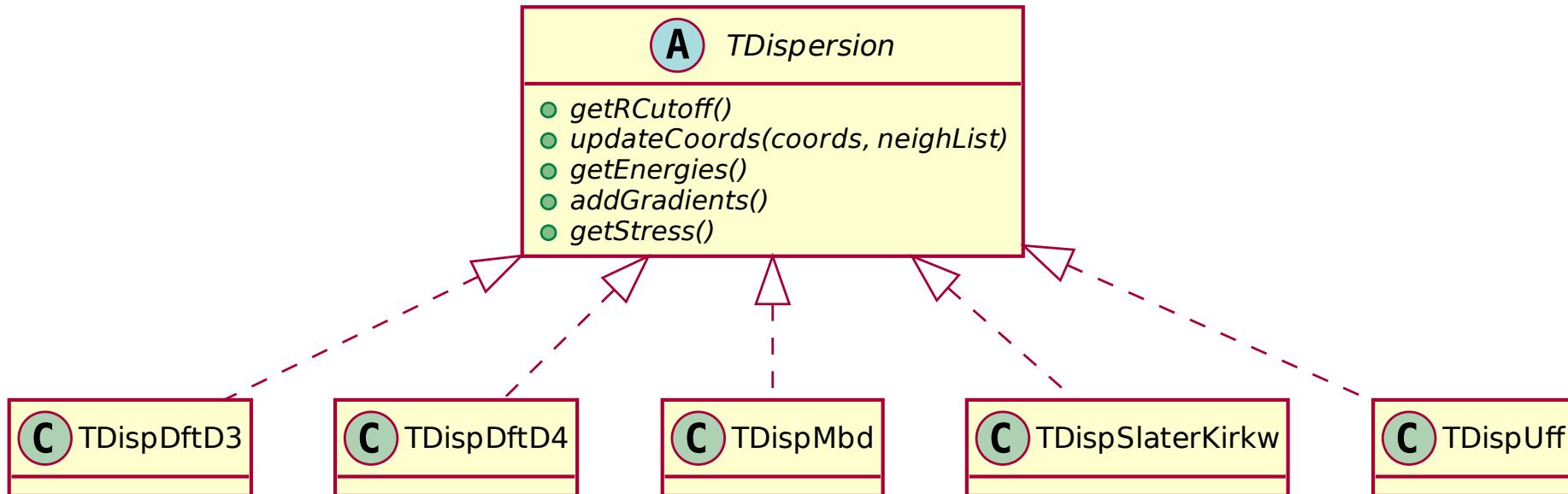
# Geometry driver as iterator

- Actual drivers extend abstract type
- Drivers state kept between iterations in private variables of the driver instance

```
type, extends(TGeoOpt) :: TConjGrad
private
integer :: state
integer, allocatable :: gg(:)
contains
procedure :: reset
procedure :: next
end type TConjGrad
```



# Dispersion interaction as calculator



- Dispersion interaction acts as a **calculator**
  - variables (coords, neighbours)
  - ← calculated quantities (energy, gradient, stress)
- Special calls notify the calculator about changes in variable values
  - Special call queries the calculator for calculated quantities
  - Actual dispersion models extend abstract type

```
type, extends(TDispersion) :: TDispDftD4
```

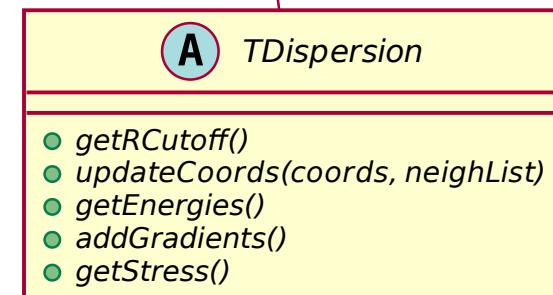
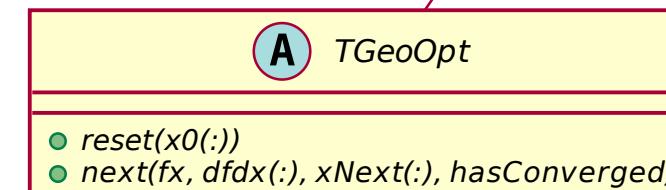
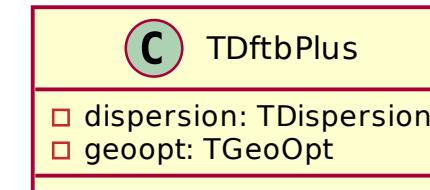
# Main program with driver and calculator components

- Main program only deals with abstract class interfaces

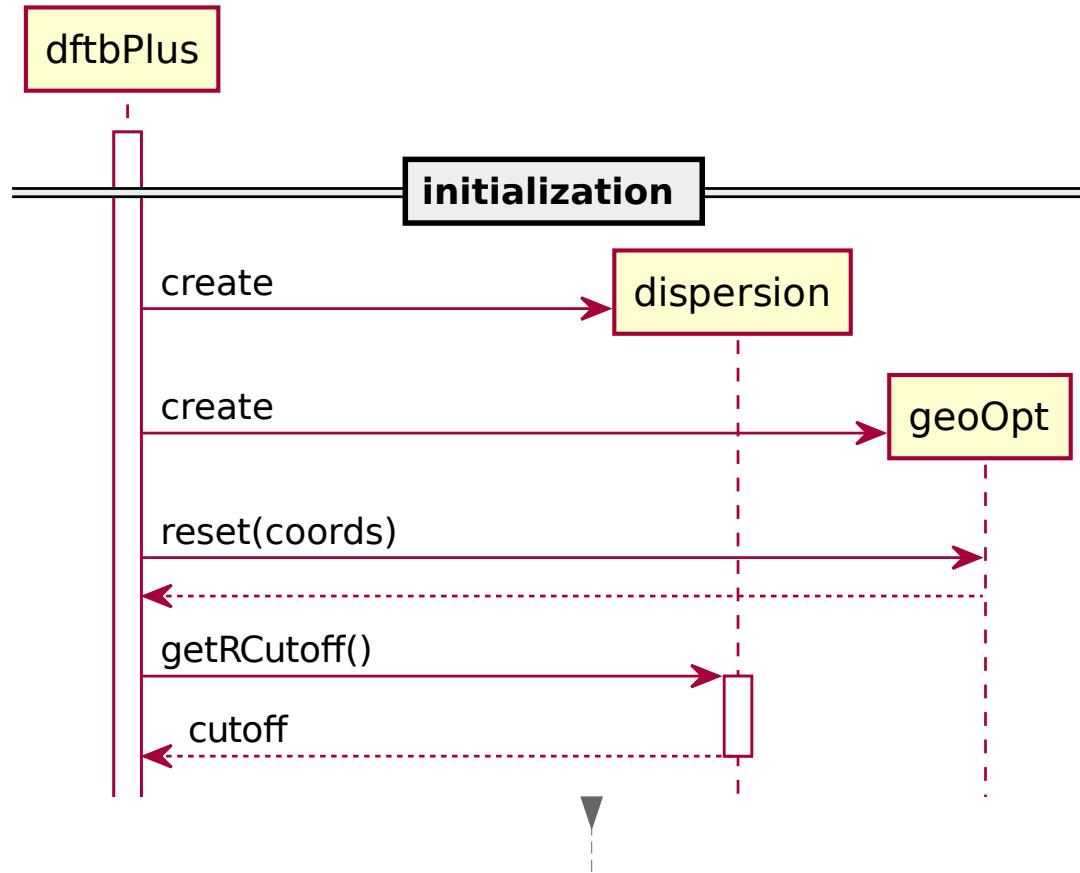
## Initialization

```
class(TGeoOpt), allocatable :: geoOpt  
type(TConjGrad), allocatable :: conjGr  
allocate(conjGr)  
call TConjGrad_init(conjGr, ...)  
call move_alloc(conjGr, geoOpt)
```

```
class(TDispersion), allocatable :: disp  
type(TDispDftD4), allocatable :: dispDftD4  
allocate(dispDftD4)  
call TDispDftD4_init(dispMbd, ...)  
call move_alloc(dispMbd, disp)
```

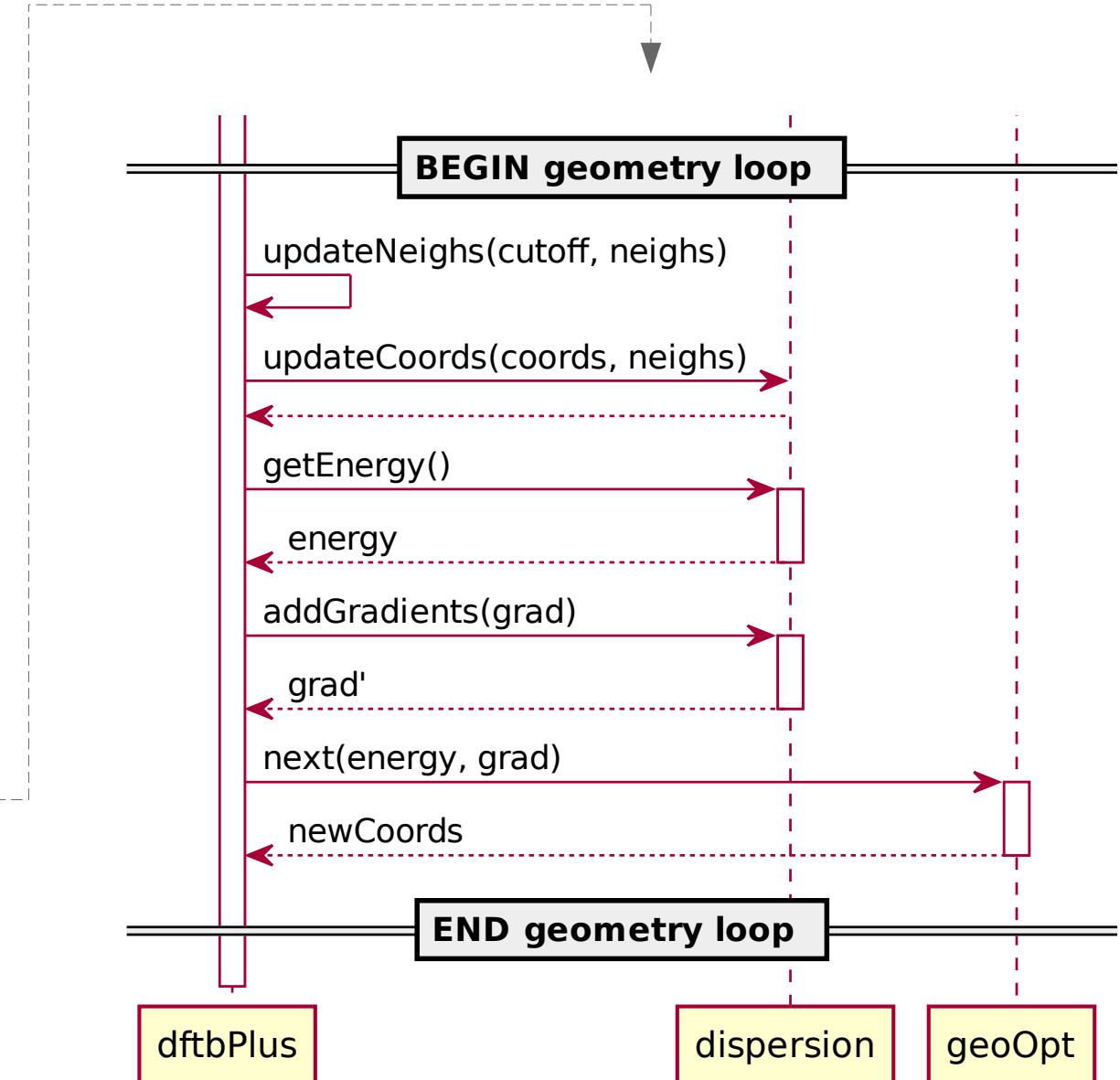


# Interaction between driver and calculator



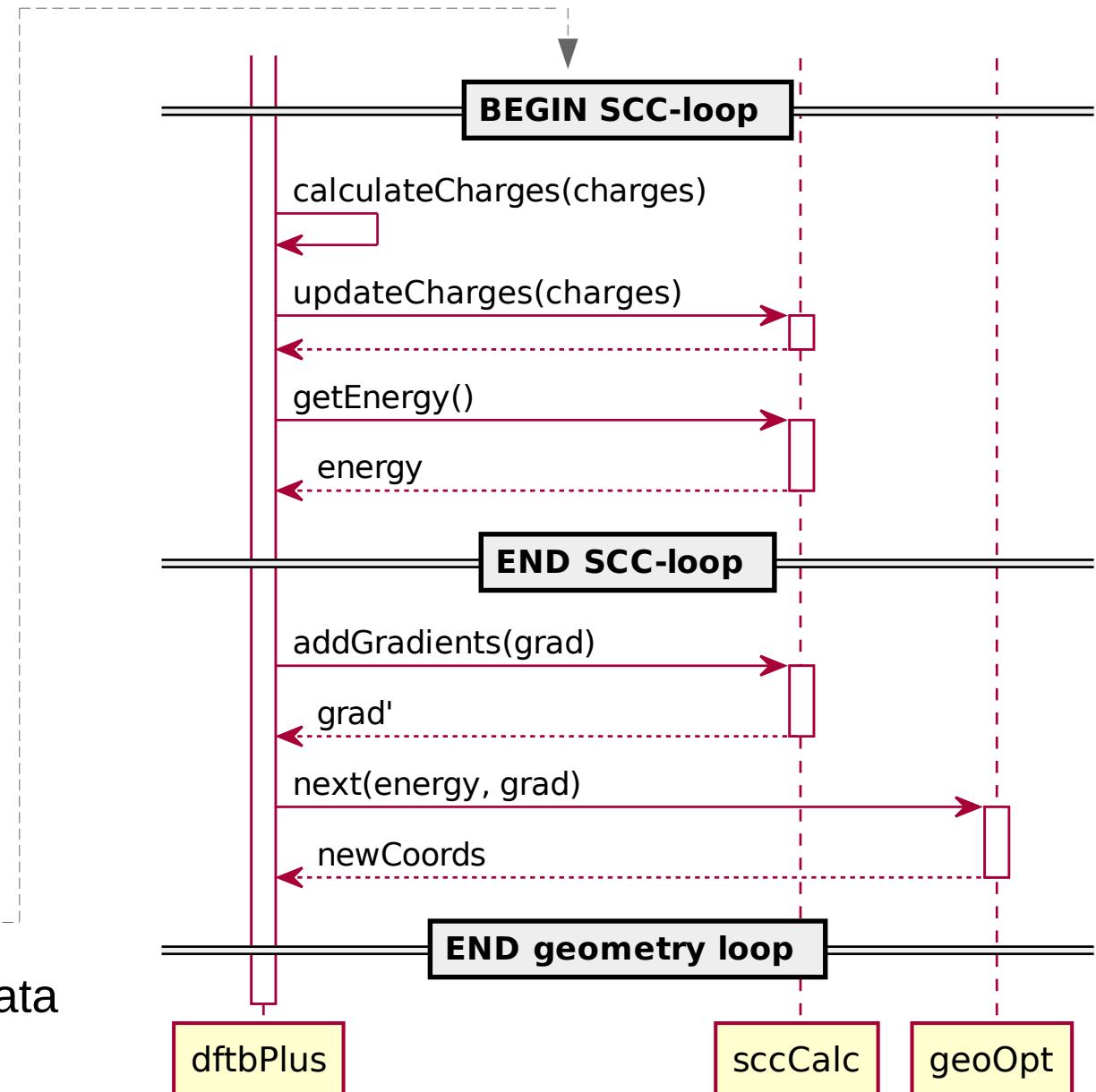
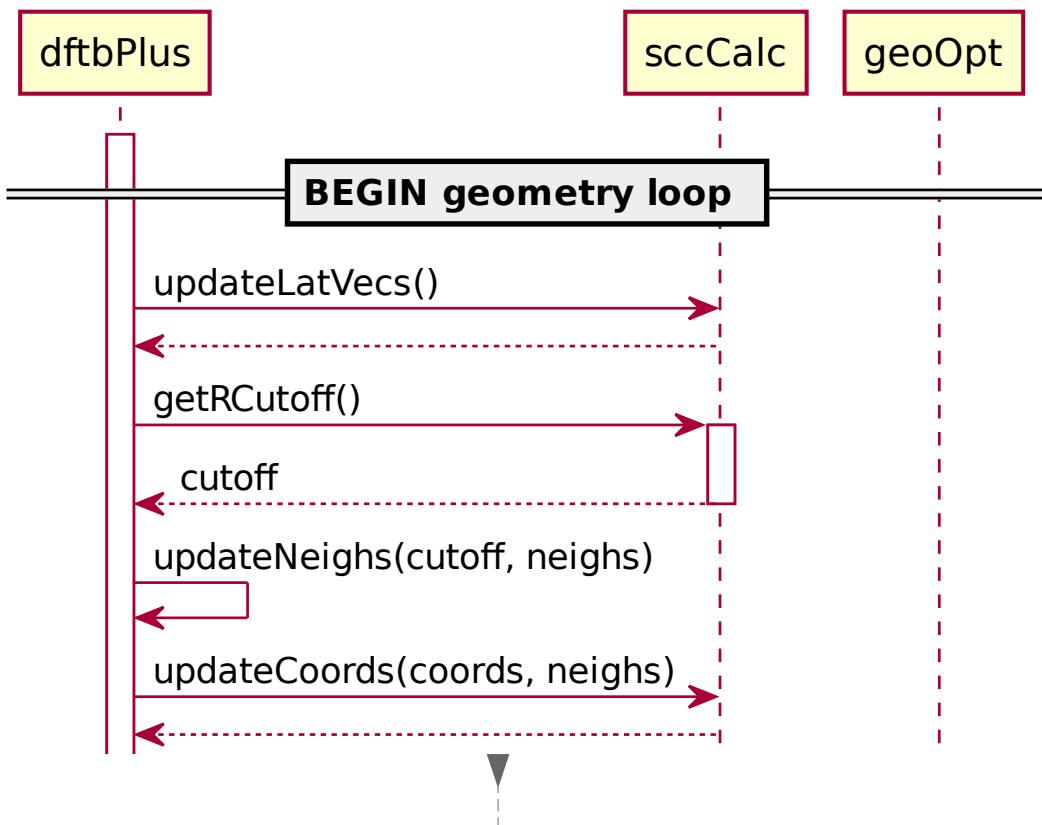
dftbPlus = **Puppeteer** [1]

- Orchestrates the interaction between driver and calculator



# Calculator with multiple input variables

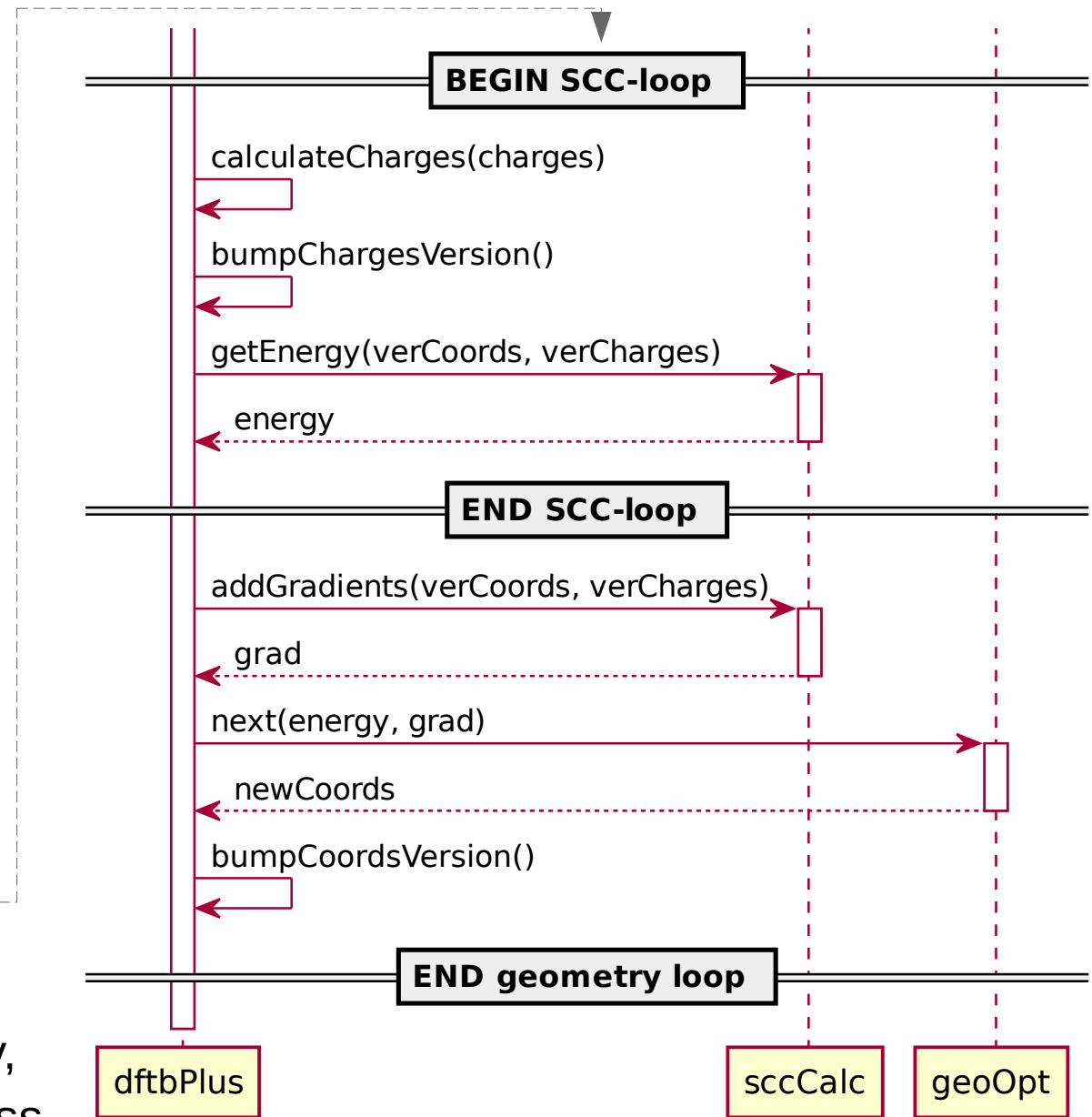
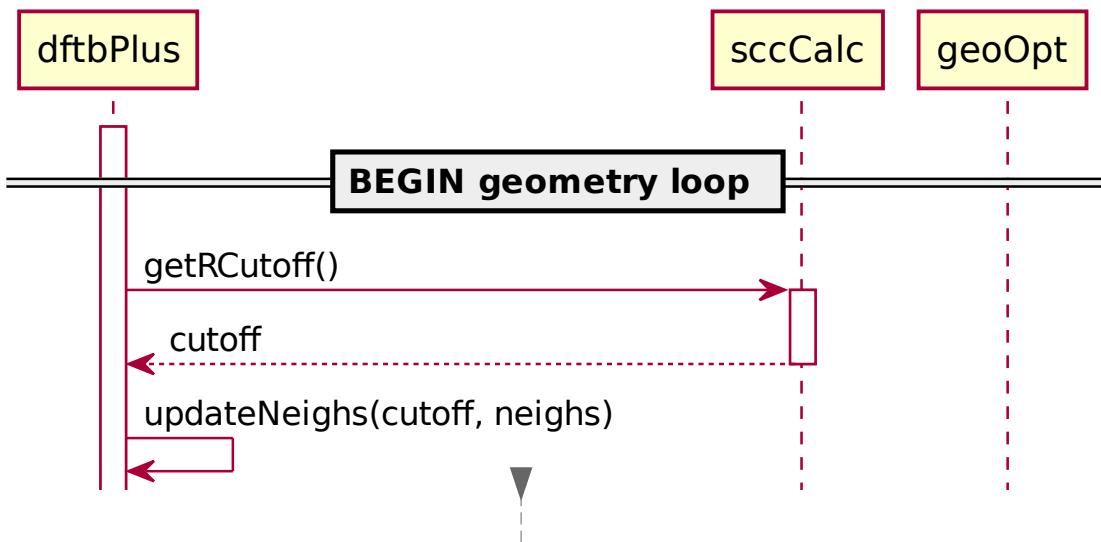
- Different variable updates with different frequency



**Problem:** Calculator may have to cache lot of data  
(e.g. geometry needed when calculating energy  
arising due to updated charges)

# Improvement: Calculator with versioned input variables?

- No special input variable update calls
- When querying calculator, all necessary input variables are passed
- Input variables have version identifiers  
→ calculator can recognize changes

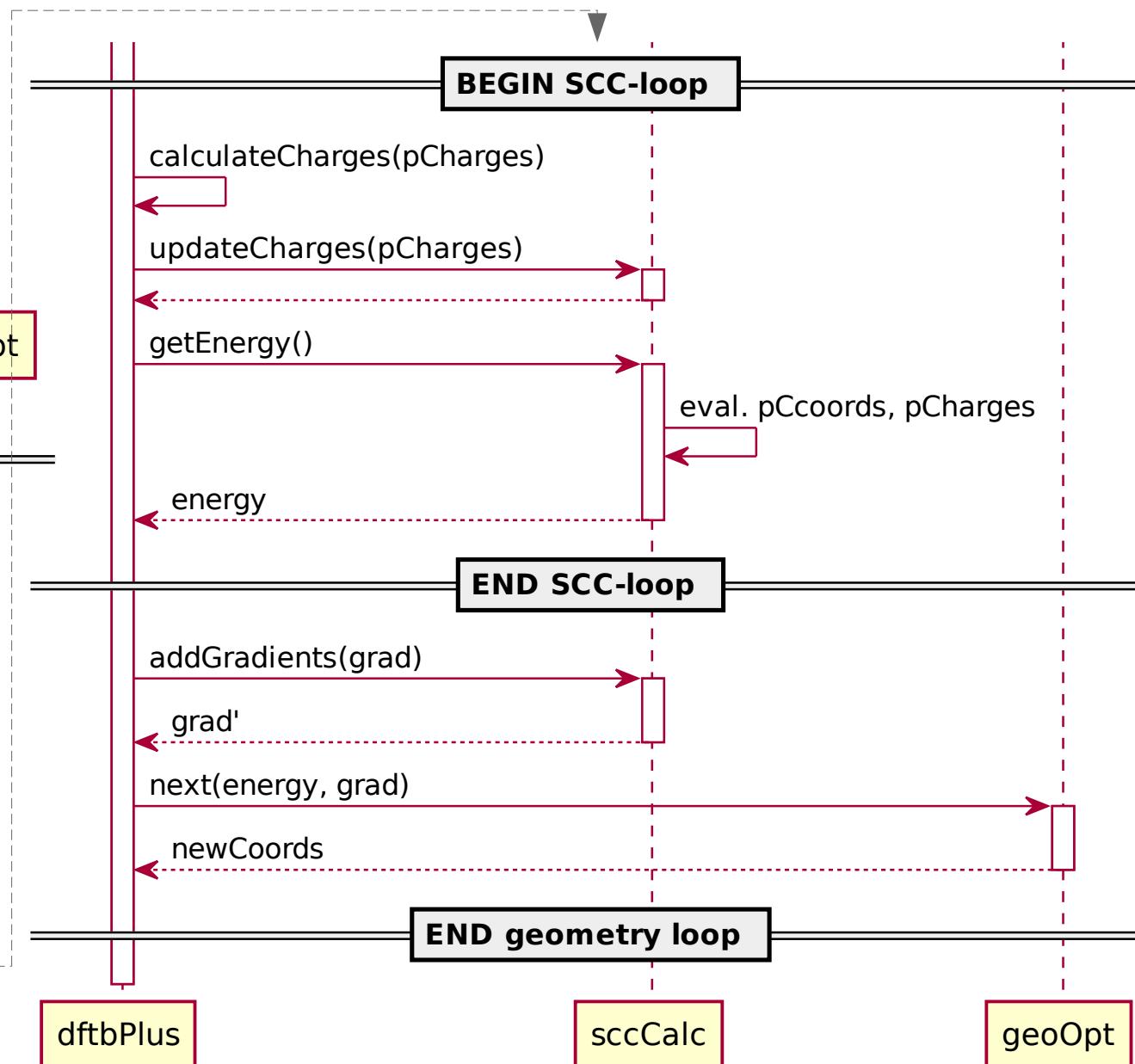
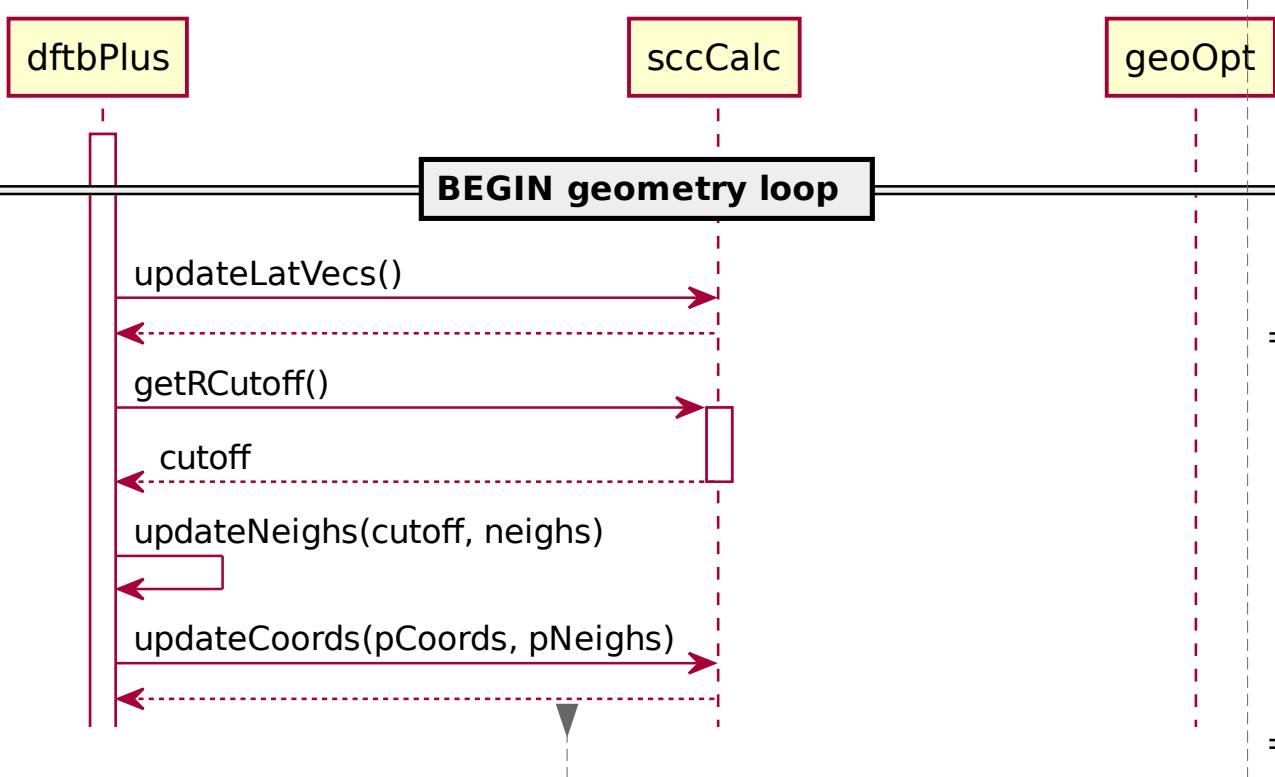


## Problem

No generic interface for updating a given quantity, special query call needed for every (abstract) class

# Improvement: Calculator with input value pointers/proxies?

- Update call passes proxy/pointer associated with the data to calculator
- Calculator reads data on demand (PLUMED communication model)



- + Update interface identical for all quantities
- Horrible pointer interdependency mess